Name	Snake-Eyes
Race	Human
Rank	Heroic
Experience	75
Setting	GI Joe

ATTRIBUTES		Modifiers
D 8	**Agility**	
D 6	**Smarts**	
D 8	**Spirit**	
D 8	**Strength**	
D 8	**Vigor**	

DERIVED STATS		Modifiers
6	**Pace**	
7	**Parry***	
6	**Toughness****	
0	**Charisma (0)**	

*2 + Half Fighting **2 + Half Vigor

SKILLS	
D 6	Climbing
D 4	Driving
D 10	Fighting
D 8	Guts
D 8	Intimidation
D 6	Knowledge: Arashikage
D 6	Lockpicking
D 8	Notice
D 8	Shooting
D 8	Stealth
D 4	Swimming
D 6	Throwing
D	
D	
D	
D	

EDGES

- Alertness
- Dodge
- Frenzy
  - Improved Frenzy
- Nerves of Steel
- Rock and Roll!
- Thief

HINDRANCES

- MUTE (MAJOR)
- Enemy: Storm Shadow (Minor)
- Loyal (Minor)

GEAR

Item	Weight
Lockpicks	1
Visor (Night Vision)	3
Wrist-Launched Grapple	8
Currency	
Total Weight Carried	35
Weight Limit	40
Encumbrance Penalty	0

WEAPONS	Damage	Range	ROF	Weight	Notes
Katana	Str+4			6	
Butterfly Knife	Str+2			2	
Baretta x2	2d6	12/24/48	1	3	AP 1, Semi-Auto
Uzi (9mm)	2d6	12/24/48	3	9	AP 1, Auto

WOUNDS -1 -2 -3 **K.O.** INC. **FATIGUE** -2 -1

INJURIES

ARMOUR	Protection	Weight	Areas Protected	Notes

AMMO / SPELL POINTS

POWERS	Power Points	Range	Duration	Damage /Effects Notes

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